

BRYN JENKINS

GAME DEVELOPER

PROFILE

I'm a current uni student that studies Game Design and my main skills are in narrative design, player experience and Style feel.

Portfolio:
<https://brynjenkins3.wixsite.com/brynjenkinsportfolio>



REACH ME

 0401 785 099

 brynjenkins3@gmail.com

EDUCATION

2018 - 2019
SAE QANTM CREATIVE MEDIA INSTITUTE
Bachelor Of Games Development (Design)

SKILLS

Languages
C# - Intermediate

Unity
Intermediate

Team Leader
Advanced

Design Concept
Advanced

REFERENCES

Amanda Rogers
Hairdresser - Business Owner
+61 433 383 478

Jackie Taberner
Co-ordinator Officeworks
0421 559 231

EXPERIENCE

January 2019 - Present
SAVE THE CHILDREN
Retail Assistant


- Working at the front counter
- Dealt with helping and working with the customer
- Developed excellent interpersonal skills while speaking to clients

June 2019 - Present
SLEEPY TIME DEVS
Team Leader

- Organised team meeting with a fair and unbiased opinion
- UX design for the entire game
- The lead designer of the game's mechanic

FIND ME

 **Twitter**
@brynjenkins_dev

 **Instagram**
@brynjenkins_dev

Word Press
<https://wellthatsgames.wordpress.com/>